

## **How to explore the Virtual Scenario**

The experience requires the usage of the Head Mounted Display (HMD) HTC VIVE and corresponding controllers. Users can navigate throughout the model using one of the VIVE's controllers to fire a laser pointer, pressing the corresponding touchpad button. If the laser pointer hits an object, its original red colour becomes green, thus allowing the user to release the button and consequentially be teleported to the target location.

Within the virtual environment users may toggle the visibility of sets of building elements, thus revealing hidden elements located inside the constructive systems. This feature is achieved by pressing one of the controllers' touchpads.

The controllers' triggers enable the user to go up and down, respectively, along the z axis.